



GRAPHIC, UI/UX DESIGNER

Graphics, UI/UX designer is responsible for creation of visual text, imagery, designing creative content for online campaigns, print ads, websites and videos. Will be responsible to design and implement all experiences a user has when interacting with our digital tools, such as a website.

The Graphics, UI/UX designer will work with our marketing team and other designers to ensure seamless creation web/mobile design and the successful implementation of UI/UX best practices and principles across all our digital platforms.

- Gather and evaluate user requirements in collaboration with product managers and engineers
- Illustrate design ideas using storyboards, process flows and sitemaps
- Design graphic user interface elements, like menus, tabs and widgets
- Build page navigation buttons and search fields
- Create original graphic designs (e.g. images, sketches and tables)
- Prepare and present rough drafts to internal teams and key stakeholders
- Identify and troubleshoot UX problems (e.g. responsiveness)
- Conduct layout adjustments based on user feedback
- Adhere to style standards on fonts, colors and images

DEADLINE
4th MAY 2024

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